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Monday, 3 October 2022
                            10:53 AM
 Price of Anarchy in Network (Atomic) Congution Games
            For agame [, PoA(F): max { Z ci(s) : s is an equilibrin }
                                                      \min \left\{ \sum_{i} C_{i}(S) : S \in \mathcal{S} \right\} = \left( OPT, S \star \right)
            (usu. for PNE, but could consider MNE, CCE, etc.)
           Guren a class of games (eg., NCGs)
                    POA = max PoA(F)
instanus [
    Ex ample:
        St, equilibrum
                                                                                6P7 = 3
        S, squilibrium
                                                                         \overline{Z}C_i(s) = 4
           Mence PoA (T) = 4/2, PoA ≥ 4/3.
 Theorem: The PoA in NCGs w/ linear cost fors. is 5/2.
  Lenvre : Po A > 5/2
Proof (by example)
                                   t, 53, t4
                            player uses the Single - edge s-t path,
                   OPT = 4 (this is also an equilibrium)
    S (equilibrum): lach pleys uses the 2-edge path
          Costs: (1) 3, (2) 3, (3) 2, (4) 2
         total cost = 10
       hence PoA > 10 = 5
  Lemma: PoA 5/2
   Proof: Will use inequality: x(y+1) \le \frac{5}{3} x^2 + \frac{1}{3} y^2
                       holds for x,y t {0,1, ....} (prove!)
                        doesn't hold for x=1, y=0
        Let s be an equilibrium, st be the min-wort strategy
      Profile (i.e., s* & arganin 2 (i(s)). Let ne(s), ne(s*) be the
       # of player using edge e in s, s* respectively.
                \forall i, C_i(s) = C_i(s_i, s_{-i})
                                          \leq C_i(S_i^{\star}, S_{-i})
                                         = \( \bar{\sum_{eesi}^* \sigma_i} \)

e \( \in \sin_i^* \)

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                       ee si* ns:
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        thus, \sum Ci(s) \leq \sum \sum ce(ne(s)+1)
                                       = [ Ce (ne(s) +1) he(s*)
                                       = Z(ae (ne (s) +1) + be) ne (s*)
                                       = [ ae ne(s*) (ne(s)+1) + be ne(s*)
                                     \leq \frac{5}{3} \operatorname{ne}(s^*)^2 + \frac{1}{3} \operatorname{ne}(s)^2 + \frac{1}{3} \operatorname{ne}(s^*)
                                     = \sum_{n=0}^{\infty} n_{n}(s^{*}) \left( \frac{5}{3} q_{n} n_{n}(s^{*}) + b_{n} \right)
                                                   t = \sum_{e} n_{e}(s) \left( \frac{1}{3} a_{e} n_{e}(s) \right)
                                  < \frac{5}{2} \geq ne (s*) (\alpha e ne (s*) + be)
                                                         +\frac{1}{3}\sum_{e} n_{e}(s) \left(a_{e}n_{e}(s) + b_{e}\right)
    lnce, \sum_{i} c_{i}(s) \leq \frac{5}{3} \sum_{i} c_{i}(s^{*}) + \frac{1}{3} \sum_{i} c_{i}(s)
              = \sum_{i} C_{i}(s) \leq \frac{5}{5} \sum_{i} C_{i}(s^{*})
              => +s, s* E & s.t. sis an lymbibarin
                                     \frac{\sum_{i}^{5} C_{i}(s)}{\sum_{i}^{5} C_{i}(s^{*})} \leq \frac{5}{2}
               Thus, for NCGs w/ line Lost frs., PoAS 5/2.
    (ad luce, PoA = 5/2)
  Global Connection Games
     - directed graph G=(v, E)
      - fixed ce & lR, on edges
      - n pleyers, each player has source si l'allistination ti
       - Si = {set of si - ti paths }
        - (;(s) = \( \int \text{Ce} / \text{ne(s)} \)
       i.e., cost of edge is divided equally among all player that
        use the edge.
    Claim: PoA > n
                                                      n players
    Proof:
                        n (1-1) 1+ E
                      5*: lach player uses 1+E edge, total cost = 1+E
                      S: led player was n edge, to tal cost = n
  Claim: Po A S n
     (prove yourself)
    so instead, ve strely the Pas
  Claim: GCG is a potential game, w/
                   $\phi(s) = \( \sum_{ce} \text{H(ne(s))} \) as the potential
                (where H(k) = 1+ 1 + --- + 1
                                     and H10) = 0.
                  H(') is called the harmonic function)
   Claim: ln (K+1) 5 H(K) 5 1+ ln K
   troof: Recall:
                                  \begin{cases} k & 1 \\ -x & dx = ln & k \end{cases}
                \int \frac{1}{x+1} dx \leq H(K) \leq 1+ \int \frac{1}{x} dx
                   ln (K+1) & H(k) & 1+ ln K
 Claim: In GCGs, PoS & H(n)
  Proof: Let (* be min-cost strategy. & sminimigr $ (.)
                     Hence s is eq., \phi(s) \leq \phi(s^*).
                      Futh, HS' E.S.
                           \phi(s') = \sum_{i=1}^{n} Ce_{i} H(n_{e}(s')) \geqslant \sum_{i=1}^{n} Ce_{i} = cost(s')
                                       e: ne(s') >1
                     also, H(n) cost (s') = \sum c_e . H(n) > \sum (e_i . H(ne(s')))
                                                          e:ne(s') > 1
                    hence, cost (s*) \geq \phi(s^*) \geq \phi(s) \geq cost(s)
                                                        H(n) H(n) H(n)
                    Henre, Pos & H(n) & 1+ ln n
    (note geer al form of orgunent for potential games:
                   if \propto cost(s) \leqslant \phi(s) \leqslant \beta cost(s),
                   then PoS \leq \beta
Claim: In GCGc, PoS > H(n)
                                           43
                                                                                    1+ 5
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Lecture 12